GLARM: Group-based lightweight authentication scheme for resource-constrained machine to machine communications

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ABSTRACT

Supporting a massive number of machine to machine (M2M) devices has been considered as an essential requirement in M2M communications. Meanwhile, cyber security is of paramount importance in M2M; if M2M devices cannot securely access the networks through efficient authentication, all applications involving M2M cannot be widely accepted. One of the research challenges in M2M is group authentication since a large number of M2M devices accessing the network simultaneously will cause a severe authentication signaling congestion. To solve this problem, as well as reduce authentication overhead of the previous schemes based on public key cryptosystems, we propose a novel lightweight group authentication scheme for resource-constrained M2M (GLARM) under the 3GPP network architecture, which consists of two protocols that can achieve efficient and secure group authentication in the 3GPP access case and non-3GPP access case, respectively. GLARM can not only authenticate all M2M devices simultaneously, but also minimize the authentication overhead. The security analysis shows that the proposed scheme can achieve the security goals, and prevent the various security threats. In addition, performance evaluation demonstrates its efficiency in terms of computation complexity and communication overhead.

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1. Introduction

Machine-to-machine (M2M) communications [1], also named machine-type communication (MTC) [2], which is standardized by the 3rd generation partnership project (3GPP). M2M is an emerging technology empowering full mechanical automation (e.g., in the smart grid, smart transportation, etc.), and its rapid development will change our living styles vigorously. The M2M technology is drawing overwhelming attention in the standardization and industry areas, which has been actively engaged in by many standards forums and organizations, including IEEE, European Telecommunications Standards Institute (ETSI), Third generation partnership project (3GPP) and 3GPP2. Among them, the 3GPP MTC has been regarded as the promising solution facilitating M2M communications [3].

With the development of M2M technology, the requirements of efficiency, reliability and security (GRS) are being paid more attention by mobile network operators and research groups [4]. For efficiency, low power M2M devices have been highly attractive in many scenarios due to the

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fact that they can be deployed in a wide range of applications and easily retrofitted, thus significantly reducing installation costs. Moreover, thousands of low power M2M devices can work unattended for years, hence they need to be deployed and maintained at a very low cost. However, many traditional communication protocols cannot be applied to these resource-constrained M2M devices since they introduce too much overhead.

Cyber security is also of paramount importance in M2M communications; if M2M devices cannot securely access the networks through efficient authentication, all applications involving M2M cannot be widely accepted. However, the recent authentication and key agreement (AKA) protocols dedicated for 3GPP Evolved Packet System (EPS), known as EPS-AKA [5]; or for non-3GPP access networks (e.g., WLAN or WiMAX), known as EAP-AKA [6] cannot provide enough security [7–10]. In addition, to support M2M communications, the 3GPP mobile operator has to accommodate its network to support a large number of MTC devices, which can overload its network resources and introduce congestion in the network at both the data and control planes [11]. In fact, congestion may occur due to simultaneous authentication signaling messages from M2M devices. For instance, if a group of M2M devices detect a base station, they send their access authentication requests toward the core network at the same time, leading to congestion in the different nodes of the network, across the communication path. If a large number of M2M devices in a group need to access the network simultaneously, the traditional authentication protocols (e.g., EPS-AKA or EAP-AKA) will suffer from high signaling overhead, leading to authentication signaling congestion and decreasing the Quality of Service (QoS) of the network. The reason is that every device must perform a full AKA authentication procedure with the home authentication server, respectively. Considering reliability, these traditional AKA protocols are not suitable for large-scale M2M communications.

In order to speed up the process of authentication and avoid authentication signaling congestion in group-based communications, some batch verification schemes based on bilinear pairing have been proposed, such as [12–14], etc. Although these schemes can effectively authenticate a group of devices at the same time, they may not be suitable for resource-constrained devices, because the communication is an “expensive” resource due to its effect on the battery life of resource-constrained devices and the bandwidth of the channel. To fulfill the requirements of efficiency, reliability and security, a more efficient group authentication protocol dedicated for M2M devices in 3GPP networks is desirable.

In this paper, we focus on the problem of group AKA for resource-constrained M2M devices in 3GPP networks. On one hand, to address the issue of authentication signaling congestion, the core network needs to authenticate all M2M devices in a group at one time; on the other hand, the novel protocol should aim to reduce the authentication overhead in previous schemes. Therefore, we propose a lightweight group authentication scheme for resource-constrained M2M in 3GPP networks to achieve these goals. The proposed scheme can authenticate all MTC devices simultaneously based on aggregate message authentication codes (MACs). In addition, the proposed scheme considers both 3GPP access and non-3GPP access cases. The main contributions of this paper are as follows:

(1) We propose a novel group-based lightweight authentication scheme for resource-constrained M2M (GLARM) under the 3GPP network architecture, which consists of two protocols that can achieve efficient and secure group authentication in the 3GPP access case and non-3GPP access case, respectively. In addition, our scheme is developed based on the 3GPP standard and thus can be compatible with the 3GPP standard protocols.

(2) GLARM fulfills security requirements in previous protocols. Moreover, it can successfully resist some sophisticated attacks, such as redirection [8], man-in-the-middle attacks [7], etc. GLARM can implement mutual authentication and key agreement between multiple M2M devices and the core network simultaneously. Meanwhile, the network congestion because of mass M2M device connections can be avoided in the 3GPP networks and the QoS requirements can be guaranteed.

(3) Due to hardware-limited resources, the low-cost computation and communication authentication scheme is required. Since public key cryptosystems usually execute more computations, we adopt symmetric cryptosystems to reduce the computation cost. Furthermore, the number of round trips between M2M devices and the core network is reduced, which decreases the communication cost.

The remaining of this paper is organized as follows. In Section 2, we preview the related works. In Section 3, we introduce our network architecture, security and design goals. In Section 4, we present our GLARM, followed by its security analysis and performance evaluation in Sections 5 and 6, respectively. Finally, we draw our conclusions in Section 7.

2. Related works

There have been many research works on authentication and key agreement protocol in 3GPP networks.

For 3GPP access network (e.g., UMTS, LTE or LTE-Advanced), in 2005, Zhang and Fang [9] point out that 3GPP AKA has some security weaknesses. The first weakness is that it is vulnerable to a variant of false base station attack, which allows an adversary to redirect user traffic from one network to another. The second weakness is that it allows an adversary to use the authentication vectors (AVs) corrupted from one network to impersonate the other networks. The third weakness is that the use of synchronization between a mobile station (MS) and its home network (HN) incurs resynchronization. To overcome these weaknesses, Zhang and Fang propose an improved authentication and key agreement protocol called AP-AKA.

In 2010, Ou et al. [15] propose Cocktail-AKA to overcome the congenital defects of UMTS-AKA. Cocktail-AKA
uses two varieties of AVs (called MAV and PAV) to produce several effective AVs. In the protocol, each service network produces its own AVs (MAVs) in advance. These MAVs are produced only once but can be reused later. While authenticating the MS, the HLR/AuC calculates a private authentication vector (PAV) for MS. The PAV is transferred to the SGSN. Then, the SGSN uses the PAV and MAV to generate several effective AVs for subsequent authentications. Unfortunately, Cocktail-AKA is vulnerable to denial-of-service (DoS) attacks [16]. In 2011, Huang et al. [10] introduce a secure AKA (S-AKA) protocol which can resist the typical attacks and they also give the formal proof of the S-AKA protocol to guarantee its robustness. However, these existing protocols are not suitable for group-based communications due to lack of special group access authentication mechanism.

Chen et al. [17] propose a group authentication and key agreement protocol (G-AKA) for a group of MSs roaming from the same home network to a serving network. The protocol optimizes the performance of authentication of group communications, however, it cannot provide enough security and is vulnerable to redirection, man-in-the-middle attacks, etc. In our previous works [18,19], we also propose two group-based authentication protocols, which can not only reduce the authentication cost when a group of MSs access the network, but also can provide more security services. Nevertheless, they cannot authenticate all devices simultaneously.

For non-3GPP access network (e.g., WLAN or WiMAX), EAP-AKA’ [20] or EAP-AKA [6] are the standard solutions for mutual authentication of the user equipment (UE) and the authentication, authorization and accounting (AAA) server, and for key agreement procedure for data protection in the radio-link layer [21]. Then, a lot of works [22–27] have been proposed to solve the security or performance issues of EAP-AKA protocol. Our recent works [28,29] aim to provide group access authentication based on EAP-AKA protocol. Similarly, they cannot authenticate all devices simultaneously.

In order to authenticate all devices simultaneously and avoid authentication signaling congestion in group-based communications, some batch verification schemes based on public key cryptosystems have been proposed. Huang et al. [30] introduce an anonymous batch authenticated and key agreement (ABAKA) scheme in vehicular ad hoc networks. ABAKA can efficiently authenticate multiple requests by one verification operation and negotiate a session key with each vehicle by one broadcast message. Cao et al. [13] propose a group-based authentication and key agreement for MTC in LTE networks, which can make multiple MTC devices be simultaneously authenticated by the network. However, this scheme adopts an ID-based aggregate signature scheme, which is considered to be suitable only for private networks because of malicious PKG problem. To overcome this problem, we [14] propose a new secure and efficient group roaming scheme for group-based MTC, named SEGR, by utilizing the certificateless aggregate signature. Although these schemes can effectively authenticate a group of devices at the same time, they may not be suitable for resource-constrained devices due to the large authentication costs.

3. Network architecture, security and design goals

In this section, we introduce the network architecture, and identify our security and design goals.

3.1. Network architecture

As shown in Fig. 1, our considered network architecture is based on 3GPP standard, and can be divided into three domains:

1. Access networks, including 3GPP access network, which is composed of eNodeBs (eNBs), and non-3GPP access network, which consists of wireless points (APs) and local authentication server (LAS);
2. Evolved Packet Core (EPC), including mobile management entity (MME) (or AAA server) that performs access authentication function, home subscriber server (HSS), serving gateway (S-GW) and packet data network gateway (P-GW);
3. Non-3GPP domain, e.g., Internet. In our considered network architecture, MTC server is located outside the EPC.

The congestion could happen at different locations:

- The radio part as a lot of MTC devices are connected to the same eNB/AP and consequently use the same channels leading to high contention.
- The EPC, mainly in: (i) the MME (or LAS), which is responsible for managing the attachment of devices to the network; (ii) the S-GW in charge of carrying the traffic; (iii) the P-GW as a lot of MTC devices will send and receive data through it.

Our proposed scheme focuses on the congestion issue in the entities that used to transmit authentication messages, i.e., eNBs/APs, the MME/LAS/AAA server.

3.2. Security and design goals

Our goal is to propose a lightweight group access authentication scheme for resource-constrained M2M in
3GPP networks. In particular, the following goals should be achieved.

The security requirements should be guaranteed in the proposed GLARM. The security requirements includes: (i) Entity Mutual Authentication and Secure Key Agreement, and (ii) Attacks resistance. For (i), All M2M devices must be authenticated successfully by the core network, after successful authentication, the secure channels should be established between all M2M devices and the MME/LAS, respectively; For (ii), GLARM should resist all the existing attacks including redirection, man-in-the-middle, etc.

**Efficiency.** As described above, all devices in a group must be authenticated by the core network at the same time, the authentication signaling congestion should be avoided, and the computation complexity and communication overhead should be reduced.

## 4. The proposed GLARM scheme

In this section, we present our GLARM scheme, which consists two protocols (i.e., GLARM-1 and GLARM-2) and each protocol has two phases: initialization phase, and group authentication and key agreement phase. In the GLARM, the core network can authenticate all MTC devices in a group simultaneously based on a novel technology, named aggregate message authentication codes (AMACs), which is proposed by Katz et al.[31], and extended in [32,33].

### 4.1. Initialization phase

The initialization phase works as follows, and the used notations in the proposed GLARM protocol are shown in Table 1.

- Each MTC device has an identity (IDGI−j), which is a private identity that identifies MTC device and should be installed in the MTC device by the supplier in order to allow the MTC device to register in a 3GPP network.
- Each MTC device has a pre-shared secret key (KGI−j) with HSS when it is first registered in HSS.
- Each MTC device calculates its temporary ID TID as follows

\[
k = TIDGI−j = EKGI−j(\text{IDGI−j}).
\]

Then, the HSS store \(k\) when the MTC device is first registered in HSS.
- The MTC devices form groups based on certain principles (e.g., belong to the same application, within the same region, etc.), then the supplier provides a group identity (IDGI) and a group key (GI) to each group for authentication.

### 4.2. Group authentication and key agreement phase

#### 4.2.1. 3GPP access case (GLARM-1)

A secure communication channel between the MME and the HSS has already been established (based on Diameter protocol [34]) and can provide security services to the transmitted data. We assume that MTC devices in a group, without loss of generality, defined as G1. Firstly, a group leader of MTCDs in the group (MTCDleader) will be selected. When MTC devices in G1 detect the eNB, the proposed GLARM-1 works as follows and is shown in Fig. 2.

- **Step-1:** Each MTC device calculates its MAC as

\[
MAC_{MTCD_{G1−1}} = f_{K_{G1−1}}^{G1−1}(IDG1|IDG1−j|r_{G1−j}).
\]

and generates its authentication message \(M_{MTCD_{G1−1}} = (IDG1|IDG1−j|r_{G1−j})\). Then, all MTC devices send their \(MAC_{MTCD_{G1−1}}\) and \(M_{MTCD_{G1−1}}\) to the MTCDleader.

- **Step-2:** When the MTCDleader receives all MACs from group members, it calculates

\[
MAC_{G1} = MAC_{MTCD_{G1−1}} \oplus MAC_{MTCD_{G1−2}} \oplus \cdots \oplus MAC_{MTCD_{G1−t}} \oplus f_{K_{G1}}^{G1−1}(LAI),
\]

where \(\oplus\) represents XOR.

- **Step-3:** MTCDleader \(\rightarrow\) MME: \((AUTHG1)\).

The MTCDleader generates \(AUTHG1 = (M_{MTCD_{G1−1}}|\cdots|M_{MTCD_{G1−t}}|MAC_{G1})\), and sends it to the MME.

- **Step-4:** MME \(\rightarrow\) HSS: Group authentication data request \((AUTHG1||LAI)\).

Because the MME knows the LAI‘ of the base station (BS) forwarding \(AUTHG1\), it forwards \(AUTHG1\) to the HSS together with the BS’s LAI‘. When the HSS receives group authentication data request message contained \(AUTHG1\), it first computes \(f_{K_{G1}}^{G1−1}(LAI)\) using \(K_{G1}\) and then verifies the received \(MAC_{G1}\) using \(K_{G1−j}\). By checking \(MAC_{G1}\), the HSS can verify whether the LAI‘ reported by the MME is the same as that recognized by the MTCDleader.

- **Step-5:** HSS \(\rightarrow\) MME: Group authentication data response \((GAV)\).

---

Table 1
Protocol notation.

<table>
<thead>
<tr>
<th>Notation</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>(r_x)</td>
<td>The rand number generated by (x)</td>
</tr>
<tr>
<td>(ID_x)</td>
<td>The identity of (x)</td>
</tr>
<tr>
<td>(TID_x)</td>
<td>The temporary identity of (x)</td>
</tr>
<tr>
<td>(K_{G_{i−j}})</td>
<td>The shared secret key between the (j)th MTCD and HSS in (G_i)</td>
</tr>
<tr>
<td>(GI)</td>
<td>The group key of the (i)th group</td>
</tr>
<tr>
<td>(GTK_{Gi})</td>
<td>The group temporary key of the (i)th group</td>
</tr>
<tr>
<td>(IK)</td>
<td>Integrity key</td>
</tr>
<tr>
<td>(CK)</td>
<td>Cipher key</td>
</tr>
<tr>
<td>(MSK)</td>
<td>Master session key</td>
</tr>
<tr>
<td>(AK)</td>
<td>Authentication key</td>
</tr>
<tr>
<td>(MAC_{Gi})</td>
<td>Message authentication code computed by (x)</td>
</tr>
<tr>
<td>(MAC_{Gi_{1−j}})</td>
<td>Message authentication code computed by MTCDleader in (Gi)</td>
</tr>
<tr>
<td>(XRES_x)</td>
<td>Expected response computed by (x)</td>
</tr>
<tr>
<td>(XRES_{Gi})</td>
<td>Expected response for (Gi) computed by HSS</td>
</tr>
<tr>
<td>(RES_x)</td>
<td>Authentication response computed by (x)</td>
</tr>
<tr>
<td>(RES_{Gi})</td>
<td>Authentication response computed by MTCDleader in (Gi)</td>
</tr>
<tr>
<td>(AUTH_x)</td>
<td>The authentication token generated by (x)</td>
</tr>
<tr>
<td>(LAI)</td>
<td>Location area identification</td>
</tr>
<tr>
<td>(AMF)</td>
<td>Authentication management field</td>
</tr>
<tr>
<td>(\delta_{1−f})</td>
<td>Authentication and key generation function</td>
</tr>
</tbody>
</table>
Once verification succeeds, the HSS needs to proceed as follows:

1. The HSS utilizes the corresponding group key \( GK_{G1} \) to generate a group temporary key as
   \[ GTK_{G1} = f_{GK_{G1}}(r_{HSS}) \].
   \( (4) \)

2. The HSS calculates each MTC device’s \( IK_j \) and \( CK_j \) as follows
   \[ IK_j = f_{IK_{G1}}^j(r_{HSS}) \].
   \( (5) \)
   \[ CK_j = f_{CK_{G1}}^j(r_{HSS}) \].
   \( (6) \)

Then, it calculates a new key called Key for Access Security Management Entity (\( K_{ASME} \)) for each MTC device and the MME by using a Key Derivation Function (KDF) as specified in 3GPP TS 33.401 [5], which contains following input parameters: CK, IK, each MTC device’s identity and MME’s identity:

\[ K_{ASME} = KDF(CK_j||IK_j||ID_{MME}||ID_{G1-j}). \]
\( (7) \)

Next, the HSS builds a Key List (KL) for all MTC devices in G1, shown as in Table 2.

### Table 2: Key list in G1 (3GPP case).

<table>
<thead>
<tr>
<th>Group</th>
<th>Group ID</th>
<th>MTC ID</th>
<th>( K_{ASME} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>G1</td>
<td>ID_{G1}</td>
<td>ID_{MTCD_{G1-1}}</td>
<td>( K_{MTCD_{G1-1}}^{ASME} )</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ID_{MTCD_{G1-2}}</td>
<td>( K_{MTCD_{G1-2}}^{ASME} )</td>
</tr>
<tr>
<td></td>
<td></td>
<td>\vdots</td>
<td>\vdots</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ID_{MTCD_{G1-n}}</td>
<td>( K_{MTCD_{G1-n}}^{ASME} )</td>
</tr>
</tbody>
</table>

3. The HSS generates \( AUTH_{HSS} = (r_{HSS}||AMF||MAC_{HSS}) \), where
   \[ MAC_{HSS} = f_{MAC}^1(ID_{HSS}||r_{HSS}||AMF) \],
   \( (8) \)

and calculates

\[ XRES_{G1} = XRES_{MTCD_{G1-1}} \oplus \cdots \oplus XRES_{MTCD_{G1-n}} \]
\( (9) \)

where

\[ XRES_{MTCD_{G1-j}} = f_{MTCD_{G1-j}}^2(ID_{G1}||ID_{G1-j}||r_{HSS}). \]
\( (10) \)
4. HSS generates a group authentication vector (GAV) as GAV = (r_HSS||XRES_G1||GTK_G1||AUTH_HSS), and sends GAV and KL to the MME.

- **Step-6: MME → MTCD_leader:** **Group authentication request** (AUTH_HMME).

  After acquiring AUTH_HSS for G1, the MME performs mutual authentication with MTCD_{G1-j} by generating AUTH_HMME as follows: AUTH_HMME = (ID_{MME}||MAC_{MME}||MAC_{HSS}||r_HSS), where

  \[ MAC_{MME} = f_{GTK_G1}(ID_{MME}||MAC_{HSS}||r_{MME}||r_HSS) \]  \hspace{1cm} (11)

- **Step-7: MTCD_leader → MME: Group authentication response** (RES_G1).

  On receiving the message from the MME, MTCD_leader sends AUTH_HMME to all MTC devices in G1, each MTC device verifies the received MAC_{MME} in AUTH_HMME as follows:

  1. MTCD_{G1-j} computes

  \[ GTK_{G1} = f^3_{GK_G1}(r_HSS); \]  \hspace{1cm} (12)

  2. MTCD_{G1-j} computes

  \[ MAC'_{HSS} = f^1_{GTK_G1}(ID_{HSS}||r_HSS||AMF). \]  \hspace{1cm} (13)

  and verifies whether MAC'_{HSS} equals MAC_{HSS} or not;

  3. MTCD_{G1-j} computes

  \[ MAC'_{MME} = f^1_{GTK_G1}(ID_{MME}||MAC_{HSS}||r_{MME}||r_HSS). \]  \hspace{1cm} (14)

  4. MTCD_{G1-j} verifies whether MAC'_{MME} equals MAC_{MME} or not. If MAC'_{MME} is not same as MAC_{MME}, the HSS or the MME is not valid. Therefore, the MTCD_{G1-j} terminates the procedure and sends MAC failure (Mac_Fail) message.

If verification passes, MTCD_{G1-j} computes its own k_{MTCD_{G1-j}} similar to **Step-5-2**, and calculates

\[ RES_{MTCD_{G1-j}} = f^2_{GK_G1}(ID_{G1}||ID_{G1-j}||r_{HSS}). \]  \hspace{1cm} (15)

and sends it to MTCD_leader. Then, MTCD_leader calculates

\[ RES_G1 = RES_{MTCD_{G1-1}} \oplus \ldots \oplus RES_{MTCD_{G1-n}} \]  \hspace{1cm} (16)

and sends it to the MME.

- **Step-8: MME → MTCD_{G1-j}:** **Authentication acknowledge.**

  When the MME receives the group authentication response message carrying RES_G1, it compares XRES_G1 with RES_G1. If RES_G1 equals XRES_G1, the verification is successful, it enables the KI for subsequent secure communication and sends authentication acknowledge to all MTC devices in G1, and the full authentication and key agreement procedure is completed.

After the successful authentication, both MTCD_{G1-j} and the MME share a k_{ASME} as essential material for subsequent key derivations. k_{ASME} function is the same as k_{ASME}'s [5].

4.2.2. Non-3GPP access case (GLARM-2)

A secure communication channel among the local authentication server (LAS), PAAA, HAAA and HSS has already been established and can provide security services to the transmitted data. When non-3GPP MTC devices in G1 detect the AP, similarly, a group leader of MTCDs in the group (MTCD_leader) will be selected. The proposed GLARM-2 is shown in Fig. 3, and works as follows.

- **Step-1:** To respond to the identity request, since the network that MTC devices access is untrusted non-3GPP type, each MTC device should calculate its temporary ID TID as follows

\[ TID_{G1-j}^1 = E_{K_{G1-j}}(ID_{G1-j}). \]  \hspace{1cm} (17)

\[ TID_{G1-j}^2 = E_{K_{G1-j}}(ID_{G1-j}||r_{G1-j}). \]  \hspace{1cm} (18)

- **Step-2:** Each MTC device calculates its MAC as follows

\[ MAC_{MTCD_{G1-j}} = f^1_{GK_G1}(ID_{G1}||ID_{G1-j}||r_{G1-j}). \]  \hspace{1cm} (19)

and generates its authentication message M_{MTCD_{G1-j}} = (ID_{G1}||TID_{G1-j}^1). Then, all MTC devices send their MAC_{MTCD_{G1-j}} and M_{MTCD_{G1-j}} to the MTCD_leader.

- **Step-3:** When the MTCD_leader receives all MACs, it calculates

\[ MAC_{G1} = MAC_{MTCD_{G1-j}} \oplus MAC_{MTCD_{G1-2}} \oplus \ldots \oplus MAC_{MTCD_{G1-n}}, \]  \hspace{1cm} (20)

where ⊕ represents XOR.

- **Step-4:** MTCD_leader → AP: (AUTH_G1).

  The MTCD_leader generates AUTH_G1 = (M_{MTCD_{G1-1}}||...||M_{MTCD_{G1-n}}||MAC_{G1}), and sends it to the AP.

- **Step-5:** AP → HSS: **Group authentication data request** (AUTH_G1).

  AP forwards AUTH_G1 to the HSS through the LAS and PAAA/HAAA. When the HSS receives group authentication data request message contained AUTH_G1,

  1. Searches its database to find ID_{G1-j} and then extracts the correct encryption key: If κ = TID_{G1-j}^1 and ID_{G1-j} is a prefix of DK_{G1-j} (TID_{G1-j}^2), the HSS retrieves the suffix of DK_{G1-j} (TID_{G1-j}^2) as r_{G1-j}.

  2. Computes

  \[ MAC_{MTCD_{G1-j}} = f^2_{GK_G1}(ID_{G1}||DK_{G1-j}||TID_{G1-j}^2) \]  \hspace{1cm} (21)

  and generates MAC_{G1}. By comparing MAC_{G1} and MAC_{G1}', the HSS can accept the validity of G1.

- **Step-6:** HSS → LAS: **Group authentication data response** (GAV).

  Once verification succeeds, the HSS needs to proceed as follows:

  1. The HSS utilizes the corresponding group key GK_{G1} to generate a group temporary key as

  \[ GTK_{G1} = f^3_{GK_G1}(r_{HSS}). \]  \hspace{1cm} (22)

  2. The HSS calculates each MTC device’s IK_j and CK_j as follows

  \[ IK_j = f^4_{K_{G1-j}}(r_{HSS}||r_{G1-j}). \]  \hspace{1cm} (23)

  \[ CK_j = f^4_{K_{G1-j}}(r_{HSS}||r_{G1-j}). \]  \hspace{1cm} (24)
Then, it calculates a Master Session Key (MSK) for each MTC device and the local authentication server (LAS) by using a hash function (SHA-1 or SHA-256), which contains following input parameters: CK, IK, each MTC device’s identity and the local authentication server’s identity.

\[
MSK_{MTCD_{1-1}} = hash(CK_j || IK_j || ID_{LAS} || ID_{G1-1}).
\]

Then, the HSS builds a Key List (KL) for all MTC devices in G1, shown as in Table 3.

### Table 3

<table>
<thead>
<tr>
<th>Group</th>
<th>Group ID</th>
<th>MTCD ID</th>
<th>MSK</th>
</tr>
</thead>
<tbody>
<tr>
<td>G1</td>
<td>ID_{G1}</td>
<td>TID_{MTCD_{1-1}}</td>
<td>MSK_{MTCD_{1-1}}</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TID_{MTCD_{2-1}}</td>
<td>MSK_{MTCD_{2-1}}</td>
</tr>
<tr>
<td></td>
<td></td>
<td>\ldots</td>
<td>\ldots</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TID_{MTCD_{1-n}}</td>
<td>MSK_{MTCD_{1-n}}</td>
</tr>
</tbody>
</table>

3. The HSS generates \( AUTH_{HSS} = (r_{HSS} || ID_{HSS} || MAC_{HSS}) \), where \( MAC_{HSS} = f^1_{G1} (ID_{HSS} || r_{HSS}) \), and calculates

\[
XRES_{G1} = XRES_{MTCD_{1-1}} \oplus \ldots \oplus XRES_{MTCD_{1-n}}.
\]

where

\[
XRES_{MTCD_{1-1}} = f^2_{G1-j} (ID_{G1} || ID_{G1-1} || r_{HSS} || r_{G1-1} j).
\]

4. The HSS generates a group authentication vector (GAV) as \( GAV = (r_{HSS} || XRES_{G1} || GTK_{G1} || AUTH_{HSS}) \), and sends GAV and KL to the LAS.

**Step-7:** LAS \( \rightarrow \) MTCDleader: **Group authentication request (AUTH_{LAS}).** After acquiring \( AUTH_{HSS} \) for G1, the LAS performs mutual authentication with \( MTCD_{G1-1} \) by generating \( AUTH_{LAS} \) as follows: \( AUTH_{LAS} = (ID_{LAS} || MAC_{LAS} || MAC_{HSS} || r_{LAS} || r_{HSS}) \), where

\[
MAC_{LAS} = f^1_{GTK_{G1}} (ID_{LAS} || MAC_{HSS} || r_{LAS} || r_{HSS}).
\]
• Step-8: $MTCD_{\text{leader}} \rightarrow \text{LAS}$: Group authentication response ($RES_{G1}$)

On receiving the message from the LAS, $MTCD_{\text{leader}}$ sends $AUTH_{\text{LAS}}$ to all MTC devices in G1, each MTC device verifies the received $MAC_{\text{LAS}}$ in $AUTH_{\text{LAS}}$ as follows:

1. $MTCD_{G1,j}$ computes
   $$GTK_{G1} = f^3_{GK_{G1}, (r_{\text{HSS}})};$$
2. $MTCD_{G1,j}$ computes
   $$MAC'_{\text{HSS}} = f^j_{GK_{G1}}(ID_{\text{HSS}} || r_{\text{HSS}}).$$
   and verifies whether $MAC'_{\text{HSS}}$ equals $MAC_{\text{HSS}}$ or not;
3. $MTCD_{G1,j}$ computes
   $$MAC'_{\text{LAS}} = f^j_{GTK_{G1}}(ID_{\text{LAS}} || MAC_{\text{HSS}} || r_{\text{LAS}} || r_{\text{HSS}});$$
4. The $MTCD_{G1,j}$ verifies whether $MAC'_{\text{LAS}}$ equals $MAC_{\text{LAS}}$ or not. If $MAC'_{\text{LAS}}$ is not same as $MAC_{\text{LAS}}$, the HSS or the LAS is not valid. Therefore, the $MTCD_{G1,j}$ terminates the procedure and sends MAC failure ($Mac_{\text{Fail}}$) message.

If verification passes, similarly, $MTCD_{G1,j}$ computes its own $MSK_{MTCD_{G1,j}}$ and calculates
   $$RES_{MTCD_{G1,j}} = f^2_{K_{G1,j}}(ID_{G1} || ID_{G1,j} || r_{\text{HSS}} || r_{G1,j});$$
and sends it to $MTCD_{\text{leader}}$. Then, $MTCD_{\text{leader}}$ calculates
   $$RES_{G1} = RES_{MTCD_{G1,1}} \oplus \cdots \oplus RES_{MTCD_{G1,n}}$$
and sends it to the LAS.

• Step-9: $\text{LAS} \rightarrow MTCD_{G1,j}$: Authentication acknowledge.

When the LAS receives the group authentication response message carrying $RES_{G1}$, it compares $XRES_{G1}$ with $RES_{G1}$. If $RES_{G1}$ equals $XRES_{G1}$, the verification is successful, it enables the KL for subsequent secure communication and sends authentication acknowledge to all MTC devices in G1, and the full authentication and key agreement procedure is completed.

After the successful authentication, both $MTCD_{G1,j}$ and the LAS share an $MSK_{MTCD_{G1,j}}$ as essential material for subsequent key derivations. In addition, the LAS and MTC device derive an Authorization Key (AK) from MSK, and AK is used to derive lower level keys to secure the communications between MTC device and AP [26].

4.3. Group member joining/leaving the group

In our scheme, the group key ($GK$) can be used to generate $MAC_{\text{HSS}}$ and $MAC_{\text{MME}}/MAC_{\text{LAS}}$, and then MTC devices can use $GK$ to authenticate HSS and MME/LAS. Therefore, when group members join or leave the group, the $GK$ needs to be updated immediately since it will influence the security of the system. Moreover, if the $GK$ is used to encrypt group messages, the group which formed by MTC devices requires backward and forward secrecy. Backward secrecy is required that a new MTC device cannot get messages exchanged before it joined the group. Forward secrecy is required that a leaving or expelled MTC device cannot continue accessing the group’s communication (if it keeps receiving the messages).

When an MTC device wants to leave the group, the HSS will revoke the binding relationship between the MTC device and the group that it belongs to, thus the MTC device cannot longer communicate with the core network as the group member. Moreover, in order to prevent the old MTC device to decrypt the new packets of the group which it was able to sniff, the group key must be updated when the old MTC device leaves the group. After the old MTC device leaves the group, all members of the group should share a new group key. Similarly, when an MTC device wants to join the group, an access control of the group is necessary for it, and it needs to perform a full AKA authentication procedure with the HSS. Meanwhile, the group key must be updated when the new MTC device wants to join a group. After the new MTC device joins the group, all members of the group should share a new group key. In that case, the new MTC device cannot decrypt the old packets of the group before it joins in. The group key upgrade of group communication has been widely studied, and it is out of scope for this paper and specific technology can be found in Refs. [35,36].

5. Security analysis

In this section, we analyze the security properties of the proposed GLARM scheme. In specific, our analysis will focus on how the proposed GLARM achieves all the security goals above.

**Mutual authentication and key agreement:** For the mutual authentication, in the schemes GLARM-1 and GLARM-2, all the MTC devices in the G1 first calculate their $MAC_{MTCD_{G1,j}}$, and send them to the $MTCD_{\text{leader}}$. Then, the $MTCD_{\text{leader}}$ collects all $MAC_{MTCD_{G1,j}}$ and calculates $MAC_{G1} = MAC_{MTCD_{G1,1}} \oplus \cdots \oplus MAC_{MTCD_{G1,n}} \oplus f^j_{GK_{G1}} (LAI)$. By verifying $MAC_{G1}$, the HSS can identify all MTC devices and the group. Then, the HSS calculates $MAC_{\text{HSS}}$ and $XRES_{G1}$, and generates $GAV$, for all MTC devices in G1. The HSS sends $GAV$ containing $MAC_{\text{HSS}}$ and $XRES_{G1}$ to the MME/LAS; then, the MME/LAS calculates $MAC_{\text{MME}}/MAC_{\text{LAS}}$ and generates $AUTH_{\text{MME}}/AUTH_{\text{LAS}}$, and sends them to all MTC devices in G1. By verifying $AUTH_{\text{MME}}/AUTH_{\text{LAS}}$, all MTC devices can trust the HSS and the MME/LAS. Finally, all MTC devices in the G1 calculate their $RES_{MTCD_{G1,j}}$, and send them to the $MTCD_{\text{leader}}$. The $MTCD_{\text{leader}}$ collects all $RES_{MTCD_{G1,j}}$ and calculates $RES_{G1} = RES_{MTCD_{G1,1}} \oplus \cdots \oplus RES_{MTCD_{G1,n}}$. By verifying $RES_{G1}$, the MME/LAS can authenticate all MTC devices in G1. In conclusion, the GLARM-1 and GLARM-2 can achieve the mutual authentication.

It is worth noting that, in our proposed scheme, the batch authentication is mainly based on the aggregate message authentication code, whose security has been proved in [31]. In addition, the security of the scheme is highly related to the shared keys, including $K_{G1,j}$ and $GK_j$, which is a kind of symmetric cryptosystem. Therefore, the $K_{G1,j}$ and $GK_j$ must be securely stored. Once the exposure of $K_{G1,j}$ and $GK_j$, the authentication fails. For the key agreement procedure, because all keys used among entities are computed on either peer side
directly, without being transmitted over any insecure communication channels, the key agreement procedure is secure.

**Authentication failure issue:** Due to the introduction of group authentication, GLARM has several advantages such as lower authentication delay and transmission overhead. However, the expense of the group authentication is that, once an invalid access authentication request exists in a batch of requests, the group authentication may lose its efficacy. Note that the invalid access authentication request could be inserted by the malicious attackers. This problem commonly accompanies other batch-based verification schemes [30,37]. To deal with this problem, we carefully analyze what happens if the issue occurs.

We assume that at most 1% MTC devices in a group can be compromised and send an invalid access authentication request message aggregated by the group leader, and then be forwarded to the HSS. While the number of MTC devices (denoted as $N_{GM}$) is assumed to be 1000, the largest number of compromised MTC devices (which is denoted as $N_c$) is $N_{GM} \times 1\% = 1000 \times 1\% = 10$. In a period, the number of requests that the HSS can process in a group authentication is defined as $N_{GA}$. Then, when one or more malicious requests are within $N_{GA}$, the re-authorizations are needed to be performed.

Let $P_r(i)$ represent the probability that exactly $i$ invalid access authentication requests sent from $N_c$ are being sent to the HSS. The probability follows the hypergeometric distribution $H(i, N_{GM}, N_c, N_{GA})$ as follows:

$$P_r(i) = \frac{N_{GA}! \cdot (N_{GM} - i)! \cdot (N_c)!}{N_{GA} \cdot (N_{GM} - i) \cdot (N_c)} \cdot \frac{N_{GM} - i}{N_{GA}} \cdot \frac{N_c}{N_{GM}}$$

$$i = 0, 1, \ldots, 10$$

That is, there are $N_{GA}$ requests can be authenticated, $i$ invalid requests sent from $N_c$, and $N_{GM} - i$ valid requests sent from $N_{GA} - N_c$. Let $R$ be the event that re-authentication is required to successfully verify all valid access authentication requests $N_{GA}$. Then, $P(R)$ can be represented as $P_r(i) = \sum_{i=1}^{10} P_r(i)$

$$P_r(i) = \frac{N_{GA} \cdot (N_{GM} - 1) \cdot (i)}{N_{GM} \cdot 1 \cdot (N_{GM} - 10)} + \frac{N_{GA} \cdot (N_{GM} - 2) \cdot (i)}{N_{GM} \cdot 2 \cdot (N_{GM} - 10)} + \ldots + \frac{N_{GA} \cdot N_{GM}}{N_{GM} \cdot (N_{GM} - 10)}$$

$$= \frac{1}{10} \sum_{i=1}^{10} \frac{N_{GA} \cdot (N_{GM} - i) \cdot (i)}{N_{GM} \cdot N_{GM}}$$

$$= \frac{1}{10} \sum_{i=1}^{10} \frac{N_{GA} \cdot (N_{GM} - i) \cdot (i)}{N_{GM} \cdot N_{GM}}$$

(35)

Once there is at least an invalid access authentication request, it leads to the failure of group authentication and thus re-authorizations are required. Then, we demonstrate the relationship between the number of compromised MTC devices and that of access authentication requests from Eq. (36). We can conclude that the probability of rebatch verification is almost negligible while only one or two invalid requests ($i = 1$ or $2$) in a batch. Indeed, invalid access authentication requests is a kind of DoS attacks since they lead to the failure of group authentication. Fortunately, we can find efficient solutions from previous works [30] to detect attackers, and weaken this attack.

**Privacy preservation (anonymity):** The privacy preservation (i.e., anonymity) issue is mainly for the non-3GPP case since the non-3GPP access network is untrusted. Therefore, anonymity must be guaranteed in the non-3GPP case. In the GLARM-2, Step-1, to respond to the identity request, each MTC device should calculate its temporary ID $TID$ as $TID_{G1,j} = E_{KGA,j}^t (ID_{G1,j})$ and $TID_{G1,j} = E_{KGA,j}^t (ID_{G1,j} || G1_j)$. When the HSS receives group authentication data request message contained $AUTH_{G1}$, it searches its database to find $\omega_{G1-j}$ and then extracts the correct encryption key: If $K = TID_{G1,j}$ and $ID_{G1,j}$ is a prefix of $D_{KGA,j} (TID_{G1-j})$, the HSS retrieves the suffix of $D_{KGA,j} (TID_{G1-j})$ as $G1_j$. Therefore, the MTC device’s real identity is not transferred in plain text over the non-3GPP access network. In GLARM-1, there is no such a privacy preservation mechanism since the eNB is controlled by the mobile operator and thus is trusted. Actually, GLARM-1 can also equip with this mechanism. In this sense, GLARM-2 could be considered as the enhanced privacy preservation version of GLARM-1.

**Resistance to redirection attack:** Redirection attack is mainly for the 3GPP case, and an adversary initiates a redirection attack by simulating a BS to obtain user information and by impersonating an MTC device to forward user messages to its destination. The redirection attack fails if the adversary fails to obtain user information by impersonating a BS. Without the user information, the adversary cannot impersonate any MTC device and connect to a legitimate BS. To impersonate a BS, the adversary either transmits signals with stronger power or jams the spectrum and tries to entrap the MTC device to establish the connection with the faked BSSs. In the GLARM-1, the $MTC_{leader}$ embeds the $LAI$ of the BS in $MAC_{G1}$ and sends $MAC_{G1}$ to the MME. The authentication request is rejected if the HSS fails to match the $LAI$ reported by the MME and the $LAI$ embedded in $MAC_{G1}$.

**Resistance to DoS attack:** During the authentication, a malicious MTC device may launch a DoS attack either to the HSS or to the MME/LAS. If the malicious MTC device forges message (i.e., invalid MAC), the forged message can be detected by the HSS through checking $MAC_{G1}$. However, if the malicious MTC device sends the invalid MACs all the time, which leads to failed verification. Obviously, this is a kind of DoS attack. Fortunately, we can find efficient solutions from previous works, such as [30]. In addition, we have demonstrated that for the GLARM, the re-authentications cost is fairly small compared with other scheme. That is, even though the malicious MTC device keeps sending the invalid MACs, the HSS can detect the invalid MAC and quickly re-authenticate the legitimate MTC devices in the group. Therefore, the DoS attack can be weaken in our proposed scheme.

The proof of MITM attack is similar to SE-AKA, which can be found in [19]. Finally, from our analysis and comparison, we derive the properties of the
relative AKA protocols as follows, and show the results in Table 4. According to Table 4, we confirm that the proposed GLARM scheme is superior to other relevant protocols for resource-constrained M2M devices in 3GPP networks.

6. Performance evaluation

In this section, we evaluate the performance of the proposed GLARM scheme in terms of computation complexity and communication overhead.

6.1. Computation complexity

Due to the use of symmetric cryptography, including [5,6,9,10,17], GLARM-1 and GLARM-2, their computation overheads are fairly small. We assume the hash operation \( T_{\text{hash}} \) takes 0.02 milliseconds (ms). Thus, we mainly consider the following operations, including a point multiplication \( T_{\text{mul}} \), a pairing operation \( T_{\text{pair}} \), and a map to point hash operation \( T_{\text{map}} \). According to [13], \( T_{\text{map}} \) takes the same time as \( T_{\text{mul}} = 0.6 \text{ ms} \) and \( T_{\text{pair}} = 4.5 \text{ ms} \). The cost of XOR can be negligible. Moreover, \( n \) represents the number of MTCDs in a group, \( m \) represents the number of groups.

We present the computation complexity comparison of the proposed GLARM scheme and other relative AKA protocols. The comparison of computation complexity is shown in Table 5 and in Fig. 4. From the figure, we can clearly see that the computation complexity of our proposed GLARM protocol is much less than schemes [13,14,19], and is close to other existing protocols. However, among these existing protocols, only scheme [13,14] have the similar functionality as ours.

Next, we give an analysis of the verification cost for re-batch verifications in the GLARM.

We elaborate evaluate the verification cost of our scheme if there is at least one invalid access request. By our scheme, the network has to compute all keys and authentication parameters in the first verification \( T_{\text{th}} \), which takes \( (4T_{\text{hash}} n + 3T_{\text{hash}}) \), while a re-verification need \( T_{\text{hash}} \). For Similar schemes [13,14], the first verification takes \( T_{\text{th}} = nT_{\text{map}} + nT_{\text{mul}} + 2T_{\text{pair}} \), while a re-verification needs \( 2T_{\text{pair}} \). To be precise, there are the two following cases for batch verification by using the detection process [30], which are worst case and average case described as follows.

In the worst case, a valid MAC is always with the invalid MAC in the same subgroup until the last group division. In this case, the detection process with binary divisions has to execute at most \( \log_2(m) \) re-verifications. Thus, the total verification cost for an invalid MAC in this case \( T_{\text{worst}} \) is:

\[
T_{\text{worst}} = T_{\text{th}} + 2 \left\lfloor \frac{\log_2(n)}{2} \right\rfloor T_{\text{re}}.
\]

(37)

The average case can be obtained as the total verification delay in all possible cases divided by the number of possible cases. Then, the total verification cost in this case \( T_{\text{ave}} \) is:

\[
T_{\text{ave}} = T_{\text{th}} + \frac{1}{\log_2(n)} + \sum_{i=2}^{\left\lfloor \log_2(n) \right\rfloor} T_{\text{re}}.
\]

(38)
Table 5
Comparison of computation complexity.

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Each MTCD</td>
<td>2T_{hash} = 0.04</td>
<td>2T_{hash} = 0.04</td>
<td>5T_{hash} = 0.1</td>
<td>4T_{hash} = 0.08</td>
</tr>
<tr>
<td>The network</td>
<td>(5T_{hash})n = 0.1n</td>
<td>(4T_{hash})n = 0.08n</td>
<td>(6T_{hash})n = 0.12</td>
<td>(3T_{hash})n + (2T_{hash})m = 0.06n + 0.04m</td>
</tr>
<tr>
<td>Total ms</td>
<td>0.14n</td>
<td>0.12n</td>
<td>0.22n</td>
<td>0.14n + 0.04m</td>
</tr>
<tr>
<td>Scheme [13,14]</td>
<td>GLARM-1</td>
<td>GLARM-2</td>
<td>GLARM-1</td>
<td>GLARM-2</td>
</tr>
<tr>
<td>Each MTCD</td>
<td>The first one: 4T_{hash} + 2T_{mul} = 1.28</td>
<td>4T_{mul} = 2.4</td>
<td>3T_{hash} = 0.06</td>
<td>5T_{hash} = 0.1</td>
</tr>
<tr>
<td>The network</td>
<td>3T_{hash} + 2T_{mul}m = 1.26</td>
<td>nT_{mul} + (2n + 1)T_{mul} + 2T_{pair} = 9.6 + 1.8n</td>
<td>(4T_{hash})n + 3T_{hash} = 0.08n + 0.06</td>
<td></td>
</tr>
<tr>
<td>Total</td>
<td>2.52n + 0.04m + 0.02</td>
<td>9.6 + 4.2n</td>
<td>0.14n + 0.06</td>
<td>0.18n + 0.06</td>
</tr>
</tbody>
</table>

Fig. 4. Comparison of computation complexity.

Fig. 5 shows the results of the total verification cost in the worst case and in the average case when there are 1000 MTCD devices. According to the Fig. 5, we can conclude that the total verification cost of the GLARM is far less than that of [13,14]. Specifically, we can see that for the GLARM, the total verification cost in the worst case and in the average case are very close since there is minimal re-authentications cost in our proposed scheme.

6.2. Communication overhead

In this section, we evaluate the communication overhead of our scheme in terms of the signaling overhead and bandwidth consumption.

- **Signaling overhead**

The proposed GLARM scheme enables the MTCD leader to aggregate a collection of each MTCD’s MACs in the same
group. It largely reduces the signaling overhead of authentication. We assume that there are $n$ MTCs forming $m$ groups, obviously, $n > m$. For the EPS-AKA and EAP-AKA, there are 2 messages between the MME/LAS and HSS, since the MME/LAS needs to derive authentication vectors (AV) from the HSS for an MTC device, and there are 6 messages between each MTC device and the MME/LAS. For the schemes [13,14], each MTC requires 2 extra signaling exchanges with the KGC for generating long-term key in the register phase. For the proposed GLARM-1 and GLARM-2 schemes, because all MTC devices in a group can be authenticated at one time through calculating $MAC_{Gi}$, $RES_{Gi}$ and $RES_G$, for all MTC devices, there are 2 messages between the MME/LAS and HSS, and there are 4 messages between $MTC_{leader}$ and the MME/LAS.

Fig. 6 shows the comparison of the number of signaling messages with the change of the number of MTC devices. According to Fig. 6, we can see that the signaling overhead of the GLARM does not change with $n$, and only depends on $m$; therefore, the signaling overhead incurred in the GLARM scheme is much less than that of other existing schemes. The proposed GLARM can largely reduce the authentication signaling overhead and alleviate the burden of eNBs/APs and the MME/LAS/AAA server. Thus, the GLARM scheme can ensure QoS for MTC devices without restriction on the access requests.

**Bandwidth consumption**

In order to analyze the bandwidth consumption, we assume that $x$ AVs are transmitted every time the HSS successfully authenticates one MTC device, and there are $n$ MTC devices forming $m$ groups. Table 6 is the setting of parameters for evaluating bandwidth consumption.

The bandwidth consumption of AKA protocols are as follows, where $bw_{first}$ represents the bandwidth consumption of the authentication of the first MTC device. The specific calculation process of (1)–(5) can be found in [19], and we give the concrete computation procedure of (6) and (7).

![Fig. 5. Analysis results for verification cost of the network.](image)

**Table 6**

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Value (bits)</th>
</tr>
</thead>
<tbody>
<tr>
<td>PID/TID</td>
<td>128</td>
</tr>
<tr>
<td>AMF</td>
<td>48</td>
</tr>
<tr>
<td>LAI</td>
<td>40</td>
</tr>
<tr>
<td>GTK</td>
<td>128</td>
</tr>
<tr>
<td>Hash value/MAC</td>
<td>64</td>
</tr>
<tr>
<td>Random number (RN)</td>
<td>128</td>
</tr>
<tr>
<td>ECDH key</td>
<td>192</td>
</tr>
</tbody>
</table>

(1) Bandwidth analysis of EPS-AKA and EAP-AKA: The sizes of authentication messages are calculated as follows.

$$bw_{each} = \sum_{i=1}^{5} |Message_i| = 704 + 608x \text{ bits.} \quad (39)$$

The overall bandwidth consumption for $n$ devices is calculated as $(704 + 608x)n$ bits.

(2) Bandwidth analysis of AP-AKA: The sizes of authentication messages are calculated as follows.

$$bw_{each} = \sum_{i=1}^{6} |Message_i| = 1250 + 544x \text{ bits.} \quad (40)$$

The overall bandwidth consumption for $n$ devices is calculated as $(1250 + 544x)n$ bits.

(3) Bandwidth analysis of S-AKA: The sizes of authentication messages are calculated as follows.

$$bw_{each} = \sum_{i=1}^{5} |Message_i| = 1312 \text{ bits.} \quad (41)$$

The overall bandwidth consumption for $n$ devices is calculated as $1312n$ bits.

(4) Bandwidth analysis of G-AKA: The sizes of authentication messages are calculated as follows.

$$bw_{first} = \sum_{i=1}^{5} |Message_i| = 1888 \text{ bits.} \quad (42)$$
bw\_{\text{remaining}} = \sum_{i=1}^{2} |Message_i| = 880 \text{ bits.} \tag{43}

The overall bandwidth consumption for n devices is calculated as 1888m + 880(n – m) bits.

(5) Bandwidth analysis of SE-AKA: The sizes of authentication messages are calculated as follows.

bw\_{\text{first}} = \sum_{i=1}^{5} |Message_i| = 2184 \text{ bits.} \tag{44}

bw\_{\text{remaining}} = \sum_{i=1}^{3} |Message_i| = 1328 \text{ bits.} \tag{45}

The overall bandwidth consumption for n devices is calculated as 2184m + 1328(n – m) bits.

(6) Bandwidth analysis of schemes [13,14]: The sizes of authentication messages are calculated as follows, we assume the length of signature is 320 bits.

bw\_{\text{overall}} = \sum_{i=1}^{2} |Message_i| = 704 \frac{n}{m} + 576 \text{ bits.} \tag{46}

• Message_1 = |\sigma| + |m_i| \frac{n}{m} = 704 \frac{n}{m} + 320 \text{ bits.}

• Message_2 = |MAC| + |ECDH key| = 256 \text{ bits}

The overall bandwidth consumption for n devices is calculated as (704 \frac{n}{m} + 576)m bits.

(7) Bandwidth analysis of GLARM-1 and GLARM-2: The sizes of authentication messages are calculated as follows.

bw\_{\text{overall}} = \sum_{i=1}^{5} |Message_i| = 768 \frac{n}{m} + 1440 \text{ bits.} \tag{47}

• Message_1 = |M_{\text{MTCD}}_{i-1}| \frac{n}{m} + |MAC| = 384 \frac{n}{m} + 64 \text{ bits}

• Message_2 = Message_1 = 384 \frac{n}{m} + 64 \text{ bits}

• Message_3 = 2|RN| + |XRES| + |GTK| + |AMF| + |MAC| = 560 \text{ bits}

• Message_4 = 2|ID| + 2|MAC| + 2|RN| + |AMF| = 688 \text{ bits}

• Message_5 = |RES| = 64 \text{ bits}

The overall bandwidth consumption for n devices is calculated as (768 \frac{n}{m} + 1440)m bits.

We present the bandwidth consumption comparison of the proposed GLARM scheme and other relative AKA protocols. The comparison of bandwidth consumption is shown in Fig. 7. From the figure, we can clearly see that the
Fig. 7. Comparison of bandwidth consumption.
bandwidth consumption of our proposed GLARM protocol is much less than EPS-AKA, EAP-AKA and AP-AKA, and is close to other existing protocols.

7. Conclusions

In this paper, we have proposed a lightweight group authentication scheme, named GLARM, that supports the group authentication of a massive number of MTC devices in 3GPP networks. GLARM can not only authenticate all MTC devices simultaneously, but also minimize the authentication overhead. In the proposed GLARM, the MME/LAS can authenticate all MTC devices in the same group simultaneously based on aggregate MACs. The security analysis demonstrates that the GLARM can provide robust security protection. Particularly, our GLARM outperforms the similar schemes in the aspect of the re-authentication cost. The performance evaluation shows that GLARM is more efficient than the existing schemes in terms of computation complexity and communication overhead. Specifically, the signaling overhead of the GLARM is reduced at least by 60%, which can efficiently alleviate the authentication signaling congestion in the 3GPP networks.

Acknowledgments

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